

Ant Attack controls for Commodore 64

Use joystick in port 2 to move player character
Press button to jump

F1, F3, F5, F7: change viewpoint

S: throw grenade in the direction that the
player is facing over a short distance

D: same, a little further away

F: same, further still

G: same, at greatest distance

1: return to start position outside the city